# Year 10 Business Vocabulary List

(Tier 2 and Tier 3)



# **COMMAND WORDS** (specific meaning for Business Examination)

**Define (1 mark)** - define a term from the specification content

Give (1 mark) - give an answer testing recall of knowledge from the specification content

**State (1 mark)** - give an answer, no longer than a sentence that is **contextualised.** 

**Identify (1 mark) -** select the correct answer from reading a graph or table of data.

Outline (2 marks) – give an answer with one linked strand of development about a business concept or issue that is **contextualised**.

**Explain (3 marks) -** give a statement of fact, with **two linked strands** of expansion. There is **no context** in these questions.

**Discuss** (6 marks) - write an extended answer using 5 linked strands (over one or two paragraphs) of expansion. Answers are not contextualised but you may bring your own one in for illustration.

Analyse (6 marks) - write an extended answer using 5 linked strands (over one or two paragraphs) of expansion. Answers must be contextualised

**Justify** (9 marks) - write a contextualised extended answer using 5 linked strands over two 'balanced' paragraphs) along with a concluding paragraph which makes a supported option recommendation (use CB MID LRVSR). Business terms (words) should be present in each paragraph.

Evaluate (12 marks) - write a contextualised extended answer using 5 linked points over two 'balanced' paragraphs) along with a concluding paragraph (use CB MID LRVSR).

# Note the following acronym for 'linked strands':

#### A BLT ME FC

- A = Answer
- B = Because
- L = Leads to
- M = Means
- E = for Example
- F = Furthermore
- C = Consequently

## Note the following acronym for 'conclusions':

## **CB MID LRvSR**

- C = in Conclusion
- B = Because
- MI = Most Importantly
- ID = It Depends
- LR = Long Run
- SR = Short Run

# **Theme 1.1.1 – The Dynamic Nature of Business**

**Enterprise** – entrepreneurial activity. Can also refer to a business or company. **Entrepreneur** – someone who creates a business, taking on financial risks with the aim of making a profit from the business

Consumer – someone who buys and uses goods and services.

Obsolete – out of date or not used anymore

#### Theme 1.1.2 - Risk & Reward

**Risk** – the likely chance of a negative event occurring such as a business failing.

**Reward** – the positive outcome of running a business such as making a profit.

**Profit** – Total revenue – total costs

Success – When a business achieves its aims and objectives (see topic 1.3.1)

**Failure** – Where a business fails to achieve its aims and objectives. Failure often refers to financial failure when a business makes a loss or becomes insolvent.

## Theme 1.1.3 – The Role of Business Enterprise

Added value – the difference between the selling price of a product and what it cost to produce.

**Entrepreneur** - someone who creates a business, taking on financial risks with the aim of making a profit from the business.

**Enterprise** – entrepreneurial activity. Can also refer to a business or company.

**Services** – non-physical items, such as hairdressing.

**Unique selling point (USP)** – something that makes a product stand out from its competitors.

## Theme 1.2.1 - Customer Needs

Choice – an act of choosing between two or more possibilities

**Customer needs** - things that customers require when purchasing a product or service.

**Convenience-** a product or service's ability to fit in with a customer's lifestyle or routine. How easy something is to use or how easy it is to access a location.

**Consumer** – someone who buys and uses goods and services.

#### Theme 1.2.2 – Market Research

**Market research** – the process of gathering information about the market and customer needs to help inform business decisions.

**Primary research** - any type of research that you collect yourself. The data has not been collected before. It is also known as field research. Examples include surveys, questionnaires, focus groups and observation.

**Secondary research** - is also known as desk research. The data has already been collected and published. This includes gathering research from places such as the internet, market reports and the government.

**Qualitative data** – this is non-numeric data that and aims to find out people's opinions and what they think.

**Quantitative data** – numerical data that can be analysed mathematically using statistics.

## **Theme 1.2.3 – Market Segmentation**

**Segmentation** – the process if breaking something up into smaller parts. **Demographics** – information and statistics that relate to the structure of the population.

**Lifestyle** – the way in which customers live their lives, including the things they lie to do in their spare time.

**Market map** – the process of creating a diagram that maps all of the products in a market against two common features, for example price and quality.

# **Theme 1.2.4 – The Competitive Environment**

**Direct competition** – a competitor who sells the same type of product or service. **Indirect competition** – a business that provides competition because it sells a substitute product.

**Customer service** – how a business supports and helps a customer before, during and after they purchase a product.

**SWOT analysis** – a study undertaken to identify the strengths, weaknesses, opportunities and threats of a business.

# Theme 1.3.1 – Business Aims & Objectives

Aims – a broad goal or achievement

Objectives – like an aim, but more specific and measurable (quantifiable)

Survival – Where a business can generate enough revenue to keep trading

Market share – a percentage of the total market occupied by a business in terms of sales revenue or products sold.

**Personal satisfaction** – Where a business owner will setup and run a business because they take pleasure and have an interest in what they do / sell.

**Financial security** – Whereby a business owner generates enough income from their business to meet their needs

**Social objectives** – Business objectives linked to providing positives outcomes for the community or environment.

## Theme 1.3.2 – Business Revenues, Costs & Profit (A)

Fixed costs – Costs that do not change in the short-term with the level of output.

Fixed costs are also called running costs (overheads) that have to be paid.

Variable costs – Variable costs change and are linked to the level of output.

Total costs – Total fixed costs + total variable costs

**Revenue** – Price x quantity sold (the income generated by a business when selling its products and services)

**Profit** - Total revenue – total costs (profit is one reward for successfully running a business)

Interest – a charge (%) on loaned (borrowed) money or the return paid on savings.

## Theme 1.3.2 – Business Revenues, Costs & Profit (B)

**Break even** – a point where a business is able to cover its total costs – the business makes neither a profit or a loss.

Break even level of output – Fixed costs / price – variable cost per unit. The quantity of products a business needs to produce and sell in order to break even.

Margin of safety – The difference in the level of output (or sales) and the break even point.

#### Theme 1.3.3 - Cash & Cash Flow

Cash – funds available to a business to pay short-term running costs.

Insolvency – Where a business is unable to pay its running costs

Cash inflows – any flow of cash into a business

Cash outflows – any flow of cash out of a business

**Cash-flow forecast** – a table used to calculate the cash position of a business over time.

**Net cash flow** – the difference in a given time period between cash inflows and cash outflows

Opening balance – A business's cash balance carried forward into the next period (e.g. next month)

**Closing balance** – the difference between a business's net cash flow and opening balance.

## Theme 1.3.4 - Sources of Finance

**Short-term sources of finance** – A source of finance to be repaid in under a year. **Long-term sources of finance** – A source of finance to be repaid in more than one year.

Overdraft – An overdraft is a buffer that allows a business to overspend (have a negative balance) on its bank account.

**Trade credit** – Purchasing stock or raw materials from a supplier with the option to pay for the goods at a later point.

**Personal savings** – Money saved by the owner or borrowed from friends or family. **Venture capital** – Investment from an individual or business for a share of a company or agreed return on their investment.

**Share capital** – Investment into a private limited company by its owners (shareholders).

**Loan** – Borrowing from a bank to be paid back over an agreed period and with an agreed rate of interest.

**Retained profit** – profit reinvested back into the business instead of being returned to shareholders.

**Crowdfunding** – Small investments into a business project or start-up from a large number of investors through a crowdfunding platform.

## Theme 1.4.1 – Options for a Start Up Business

**Franchise** – when one business gives another business permission to trade using its name and products in return for a fee and share of its products.

**Franchisee** – an entrepreneur who pays a fee to trade using the name and products of an established business.

**Franchisor** – an established business that gives permission to an entrepreneur to trade using its name and products.

**Limited liability** - where the level of risk is limited to the amount of money that has been invested in the business or promised as an investment.

**Partnership** – a business that is owned by a group of two or more people who share the financial risk, the decision-making and the profits.

**Private limited company** - an incorporated business that is owned by shareholders who have limited liability. Shares are not traded on a public stock exchange.

**Sole trader** – a type of unincorporated business that is owned by one person and who has unlimited liability.

**Unlimited liability** – where the level of risk goes beyond the amount invested in a business, so the personal assets of the business owner can be used to pay off the business's debts.

#### Theme 1.4.2 - Business Location

**E-commerce** – using the internet to carry out business transactions.

**Labour** – workers or the workforce.

**Proximity** – nearness. How close a business is to competitors, workers, customers.

# **Theme 1.4.3 – The Marketing Mix**

**Digital communication** – any form of communication from a business that is carried out using email, social media or text message.

Marketing mix – using the internet to carry out business transactions.

**Price** – the amount a customer needs to pay to receive the product.

**Product** – the actual good or service that the business is offering for sale.

**Promotion** – the range of activities a business uses to make customers aware of its products and to encourage customers to buy them.

**Place** – where a customer can buy the product a business sells. This could be online, in a store, from a vending machine and so on.

#### Theme 1.4.4 - Business Plans

**Bank loan** – a fixed sum of money lent by a bank to an individual or a business for a specific purpose.

**Business plan** – a document that outlines how an entrepreneur is going to set up a new business.

Cash-flow – the amount of money coming in and going out of the business.

**SMART objectives** – goals for a business that are Specific, Measurable, Achievable, Realistic and Time-bound.

#### Theme 1.5.1 – Business Stakeholders

**Stakeholder** – anyone who has an interest in the activities of a business or could be affected by business activities.

**Shareholders** – investors who have bought shares in a limited company and are part-owners of a company.

**Pressure groups** – a group of people who join together to try and influence businesses or the government for a particular cause.

**Conflict** – a serious disagreement between two or more different parties.

# Theme 1.5.2 - Technology & Business

**E-commerce** – the process of using the internet to carry out business transactions. **Social media** - communication among people in which they create, share, and/or exchange information and ideas in virtual communities and online platforms. **Digital communications** – communication between people using SMS (text messaging), email and online platforms.

**Payment systems** – methods used to pay for products and services by businesses and its customers.

**Marketing mix –** decisions made by a business to attract customers. A combination of decisions linked to price, product, place and promotion.

## Theme 1.5.3 – The Economy & Business

**Legislation** – the laws that a country must comply with.

**Consumer –** somebody who uses goods and services.

**Discrimination** – when someone is treated differently to someone else because of a particular characteristic, such as disability, their ethnicity or their gender.

**Minimum wage** – the lowest legal rate of pay for employees, depending on their age and their type of employment.

**Health and safety -** concerned with the safety, health, and welfare of people in a business.

## Theme 1.5.4 – Technology & Business

**The economy** – all activity related to production, consumption, and trade of goods and services in an area.

**Unemployment** – the number of people of working age who are able to work but are not currently in work.

**Consumer income** – the amount of money that a consumer earns from either work or investment.

**Inflation** – a measure of the increase in prices over a period of time.

**Interest rates** – the amount charged for borrowing money.

**Taxation** – funds collected by a government to fund public services.

**Exchange rates** – a measure of the value of one currency against the value of another currency.

## Theme 1.5.4 – External Influences

**External influence** – a factor that is outside the control of a business.

**Legislation** – the laws of a country.

Economic climate - the general state of the regional, national, or global economy.