

Walk 17 – From Horndean

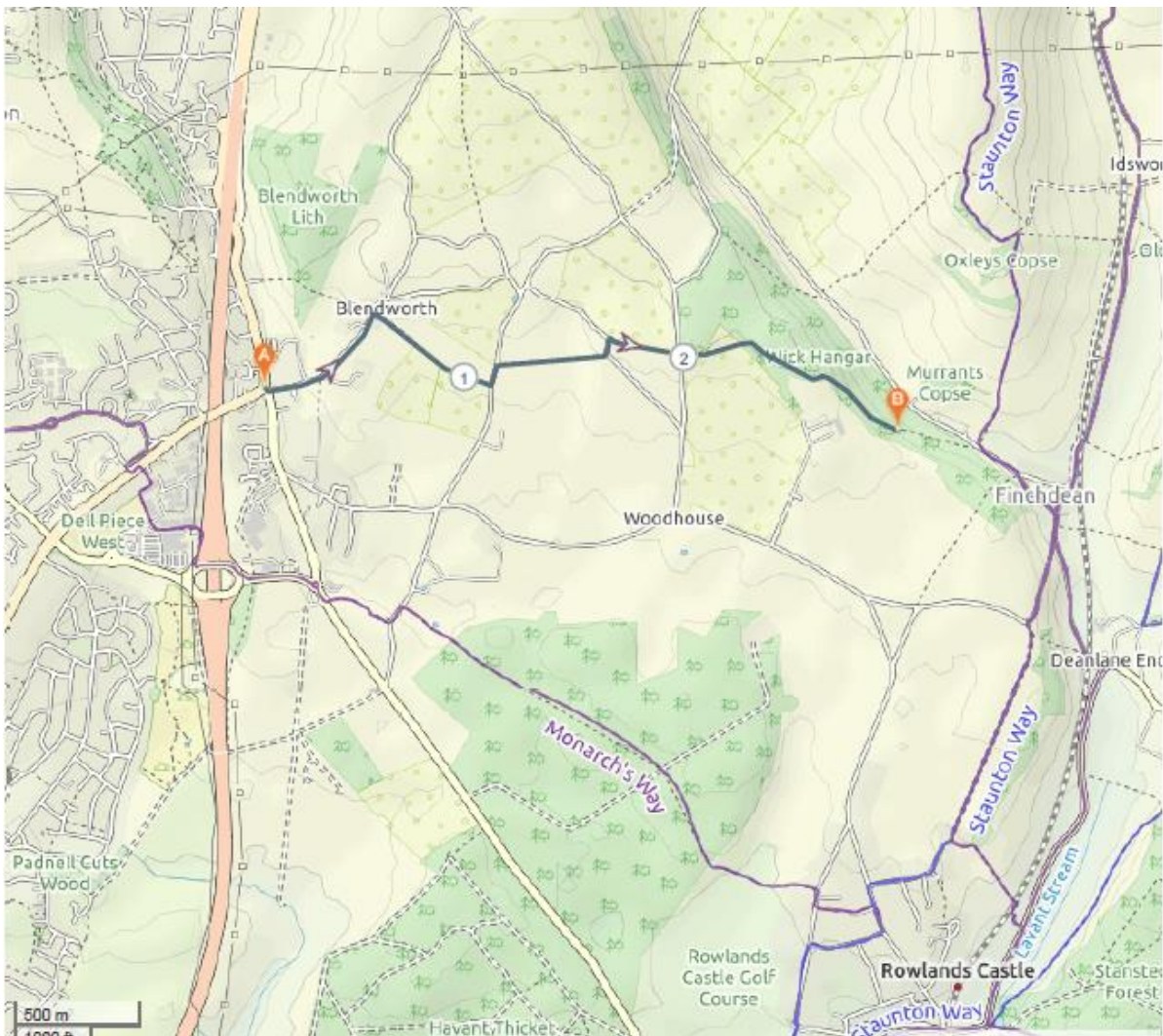
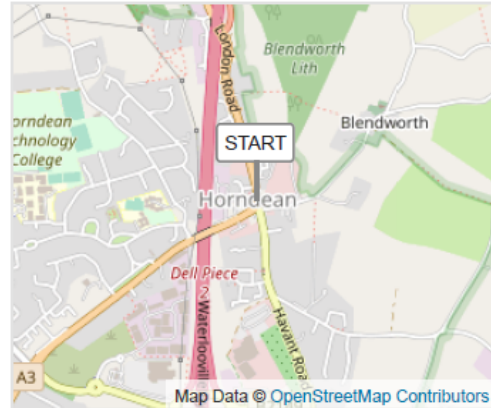


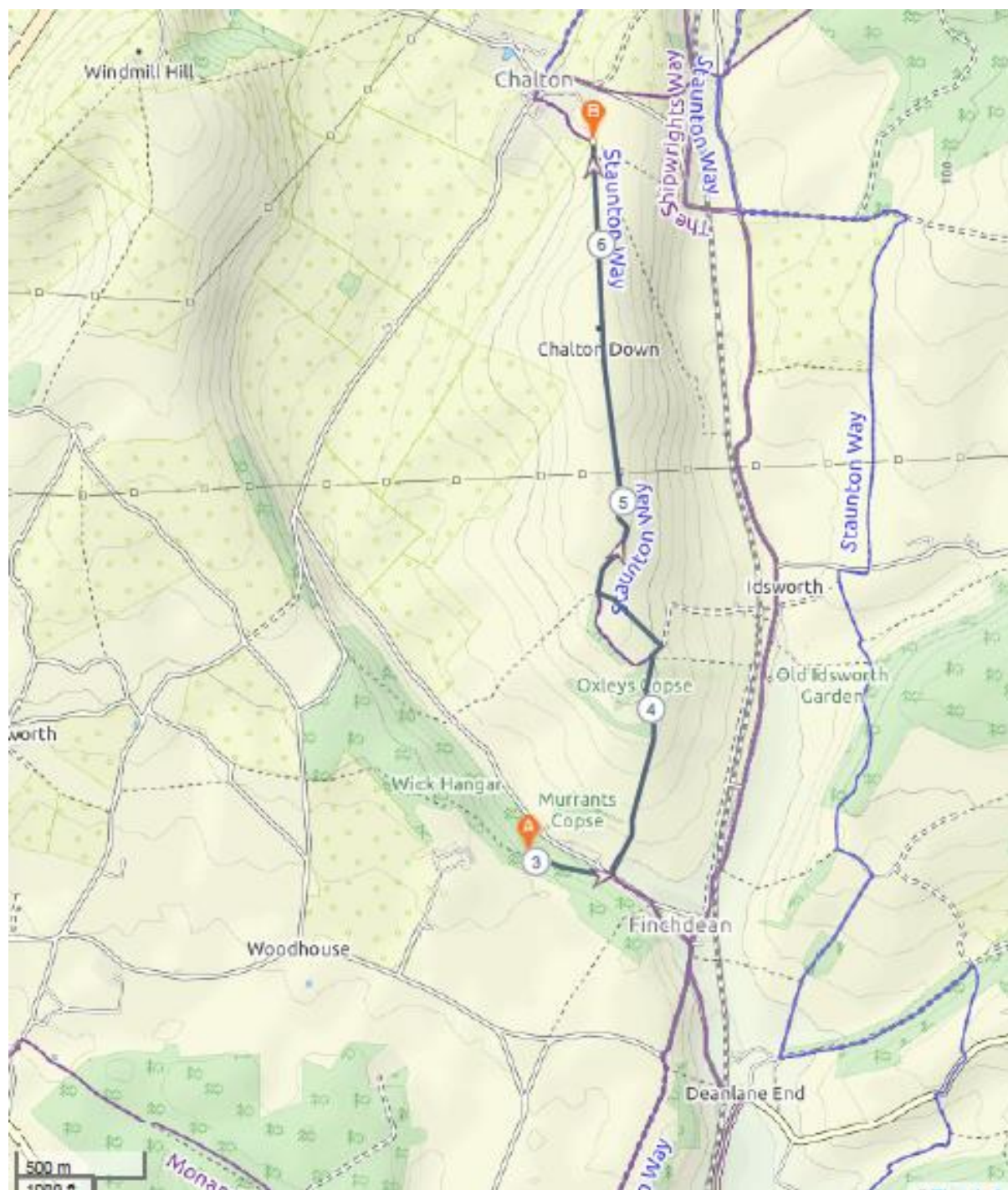
Walk From Blendworth

ROUTE INFORMATION

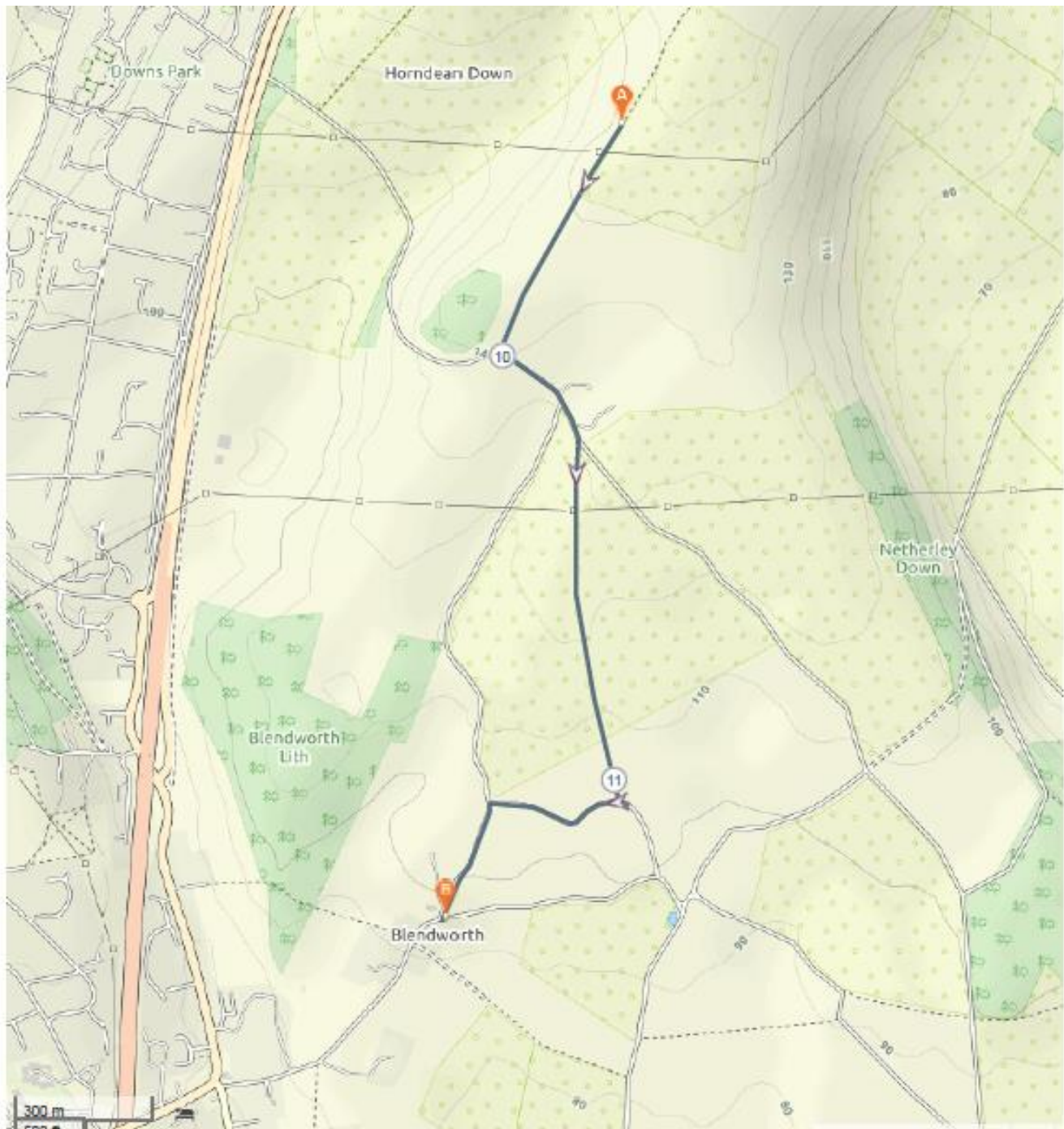


ROUTE LENGTH	11.677 km
ASCENT	248 m
DESCENT	220 m
HILLS	↑ 38.0% ↓ 54.3% → 7.8%
TERRAIN	Mixed
START	LAT: 50.913731, LNG: -0.996280









1

Grid ref:SU707131

This is the Blendworth Hill car park.

2

Grid ref:SU707131

Walk out of the car park to the lane and turn right. Continue up the lane for 455 metres and you will see Blendworth Church ahead. Before you reach the church, look for the footpath on your right by the side of the cottages.

3

Grid ref:SU710135

Turn right along this path. Shortly you will arrive at a metal gate and stile. Cross the stile and continue in the same direction along the right-hand side of this field, until you come to a stile which brings you to a lane. Turn left along the lane for a few metres and you will see a footpath on your right, just before the house.

4

Grid ref:SU715132

Turn right here and cross the stile into the field, walking along the left-hand side of it. Go over the stile by the metal gate and you will find yourself at another lane.

5

Grid ref:SU720133

Turn left here and walk for a short distance to the bend in the lane, where you will find a stile and a metal gate on your right.

6

Grid ref:SU720133

Cross this stile and walk along the left-hand side of the field. Go over the next stile, cross the lane and pass through the gap opposite. Walk with the trees on your left. Up until thirty years ago this used to be a cricket pitch belonging to Idsworth House. You can see the old cricket pavilion on your right. Mr. Clarke-Jervoise, the then very elderly owner, used to be chauffeured to the boundary, dressed to the nines in country tweeds, to observe the game! At the corner of the woodland, continue straight ahead to the gap in the hedge. Go through the gap into the woodland.

7

Grid ref:SU725134

Immediately cross straight over the track, taking the small path ahead. There is a fingerpost in a few metres. Turn right through the woods as indicated by the post. Cross a track and continue ahead. When you walk along the top of what appears to be a small quarry, you have reached the ice house belonging to Idsworth House - this was their fridge! The path descends here and bends left as indicated by the post. Then keep right, again indicated by a post. (Fallen tree here in July 2006. The route is to the other side of this tree heading downhill.) Continue downhill to the road. (Turn right along the road for the pub in Finchdean).

8

Grid ref:SU733130

Cross straight over the road to the stile and footpath opposite and take the path uphill signed 'Staunton Way'. Near to the top of the hill you will find a footpath marker-post. Pause here and look ahead, slightly to the right, beyond the church in the field and you will see Uppark - a 17th Century house. The walled garden in the valley on your right is the site of Old Idsworth House. Now turn to your left and look through the gap in the hedgerow for a view of the present Idsworth House, moved to this site after the coming of the railway. Continue along, pass through a clump of trees and then the track emerges into a field.

9

Grid ref:SU736137

Again pause here to drink in the view. The big house ahead and to the right is Ditcham Park, now a school. Turn left and walk uphill. At the top of the field, bend to the right and then walk along the crest of the down. You will see a yellow arrow on one of the trees on your left confirming the route. When you reach the gap in the trees on your left and the fingerposts, carry on straight ahead along the Staunton Way. Before reaching the pylon you will come to a metal stile.

10

Grid ref:SU734144

Go over this stile and turn right, walking left of the pylon to the top of the next rise. Follow the well-defined path with glorious views all around. Descend to the fingerposts and you will see a stile to the left.

11

Grid ref:SU734156

Cross this stile and walk straight ahead, following the well-marked footpath through the field and then through the churchyard. The rather grand tomb on your right belongs to the Clarke-Jervoise family. Walk out to the road, where you will see The Red Lion in front of you.

12

Grid ref:SU731159

Turn right here, walking past the pub and taking the road downhill signed to Clanfield and Petersfield. Take care along here as it can be quite busy at schooltimes. Shortly after passing under the pylons you will see a footpath on your left.

13

Grid ref:SU726163

Turn left along this footpath and walk diagonally right across the field. Near to the end of the field, have a look through the gap on your right and you will see the Butser Ancient Farm. Go over the stile and walk the steep climb ahead up the down. Hopefully you will find that the views will compensate for the stiff climb! Near to the top you will find a fingerpost directing you to walk slightly to the right. You will soon arrive at some steps on your left, leading up to a fingerpost and stile.

14

Grid ref:SU717160

Cross this stile and follow the fenced path to another stile. Go over this and you will find yourself at a driveway.

15

Grid ref:SU717161

Turn left along this driveway. Pass the windmill and Windmill House Farm and take the track ahead through the field, ignoring the footpath on your right. Look at the view ahead! On a clear day you can see The Solent and the Isle of Wight, as well as Chichester and Langstone Harbours. Continue downhill until you reach the lane.

16

Grid ref:SU712147

Turn left and walk along the lane. Pass Crabden Lane on your right and the farm buildings on your left and then you will see a footpath and a stile on your right.

17

Grid ref:SU714145

Go over this stile into the field and walk in the direction marked by the fingerpost, to the left of the pylon. Go over another stile and follow the path to the lane.

18

Grid ref:SU714137

Turn right along the lane, delightfully named Duckstile Lane, sometimes known as Duckpond Lane, as you will see on the sign when you reach the T-junction.

19

Grid ref:SU712137

Turn left here along Crabden Lane and walk to the next junction alongside the church.

20

Grid ref:SU711135

Turn right here and retrace your steps to the car park. To reach the Ship and Bell, walk past your car and you will soon see the back entrance to the pub's car park on your right.